

**Charrette #1 Vallco Special Area Specific Plan
Community Feedback from the Charrette Studio and Closing Public Meeting
April 10-13, 2018**

Transportation

- EV's
- TDM requiring 55% reduction in single occupant vehicle (like North Bay Shore in Mountain View)
- Ask Apple employees what kind of housing they would like at Vallco and build it
- Get Apple campus committees to 20%- the percent of employees who live in Cupertino
- Don
- T want more parking in residential neighborhood- it' a problem in San Jose
- Autonomous taxis
- Parking concern- condos will bring 2 cars with only space for 1
- Turn 1 freeway lane into light rail tracks
- Underground parking?
- If any innovative solutions need people in Cupertino area to change their behavior, it's impractical. If any innovative solution works, we won't be in worse traffic jam ever. Provide real solution or reduce density.
- Don't charge for parking. Encourage people who carpool discounts

Housing

- No housing within 1000' of I-280
- Air quality near I-280
- Below market or affordable housing
- Housing for all income levels, including extremely low
- Include extremely low income affordable housing with set asides fro people with developmental disabilities
- Housing for low wage workers and VLI people- for sale and lease
- Not all affordable has to be in this project. Spread throughout city then we need less office to be feasible.
- Below market or affordable housing- low to moderate
- 55% residential not SB35 compliant
- 60% residential not SB35 compliant

Program

- Movie theater
- Primarily ground level parks and open spaces maintained by owner and annually monitored to ensure compliance
- No city hall
- More housing
- More housing, less parking
- Need performing arts center
- Where is the movie theater?
- True parks in complex, not strips
- Real/large park, like original park plan for Main Street

- Bakery, shoe stores, shopping for everyday clothing
- Non-ethnic restaurants like Soup Plantation
- Public indoor spaces for rainy days
- We need a good transit center, especially if doing BRT
- Need way more green and softscape than green paper represents on model
- Build enough housing to offset new jobs
- Include example w/a grocery store, pharmacy, acute care center
- Civic: 40,000 sf City Hall, 10,000 sf innovation, 5,000 sf non-profit space, 20,000 sf banquet hall
- All \$ stays at project- benefits
- Preserve office space that is not taken over by Apple
- Performing arts center with plenty of underground parking
- Museum?
- Underground theater, bowling, performing arts center
- More housing
- No office
- Owner maintains land with periodic reviews
- Make sure we have real retail and things to do
- Keep community benefits at Vallco- park, green, etc.
- Maximize open space, maximize density everywhere!
- Preserve jobs to housing ratio

Design

- Don't breach the wall
- Keep the wall intact
- Like non-rectangular street configuration
- Make a protected bike lane east/west of Wolfe
- No excuse to keep buildings short by freeway
- Make a cul-de-sac at Perimeter Road
- Protected bike walks for e-scooters, separation from pedestrians on Wolfe
- Put Wolfe on a road diet
- No cars in plaza area
- Please make a connected protected bike network throughout
- Need a there there place
- Prefer medium and small scale buildings
- Don't be shy, build it high!
- Bridges over Wolfe for pedestrians, dangerous corner
- Pedestrian bridge may but think about ground level crossing on Wolfe Rd. Underground?
- Pedestrian bridges over Wolfe
- More pedestrian and bike crossing.
- Keep height of buildings less than 6 stories
- Keep tallest buildings (office) east of Wolfe by 280
- Look at 250-300 units/acre densities
- Parking minimums will only make the buildings taller
- Make a protected bike lane north/south
- Like continuation of retail onto Vallco Parkway- better margin w/19800

- Green spaces need complexity integration- shrubs, flowers
- Continuation of retail across from 19800 on Vallco would be good
- Walkway on Wolfe (homage to current Vallco)
- Smaller rooftop park (as homage to the Hills)
- Park space on top, programs underground
- Keep integrity of existing neighborhood
- Remove two Road snippets going into wall. Opening wall defeats 280 bike path and creates parking problems in neighborhood
- Like idea of using underground creatively for activities not needing sunlight or windows with appealing entrances
- Public spaces for music festivals and art walk
- What about intimate public spaces?
- Too much glass is hazardous for Burch birds
- Wow factor = nature
- Consider including green walls on major vertical faces
- I like the green roof as opposed to green walls
- Green roofs and vertical gardens are great but the buildings must include bird safe design
- Green wall needs a lot of maintenance. Green roof better
- Green walls can also function as art
- Show what real high density can do for an area and the benefit of it
- Minimize lot size to protect from subdividing parcels
- Keep a sky bridge or pedestrian overpass
- Connect to Main Street
- TMA payment into the zoning for city shuttle
- Set a precedence for much taller buildings in Cupertino
- Sky bridge is almost a must to connect both sides of wolf and make the project more walkable
- Like greenery between buildings
- All look beautiful!
- Building plains need to begin no less than second story in multi-story building
- Add greenery on upper patio levels
- Mix of room profiles- mostly not flat
- Need depth articulation on verticals
- No need for flat glass modern building faces
- Strongly like non-rectangular grid layout- diagonals, curves, trapezoidal all interesting
- No opening through existing wall
- Remove roads going through wall
- Ground level open space
- Like ground level green belt through property
- Transit hub at Stevens Creek for BRT
- Minimize roads for cars within area- more emphasis on bike/ped
- Cladding in glass is dull. Buildings should have brick or masonry or at least stucco
- Heart of the City doesn't allow high rise next to Stevens Cree Blvd
- Smaller scale rules should apply to mass buildings
- Residential municipal code removed ability for straight up building years ago. Respect building plane for all development.

- Height can be beautiful. Have a mix of tall and small residential buildings so people can choose preference.
- Cupertino describes small as 2-4 stories, medium as 5-12, large as 13+. Use only small and medium and limit medium.
- Limit block scale buildings! Focus on house scale buildings
- Dedicate leas for transit along Stevens Creek
- I like this height (of model scheme A) as opposed to 23-story buildings!
- Not too high near neighborhood
- Pedestrian/bicycle bridge over 280 to Apple parking lot area
- Pedestrian connection needed for residents
- Keep wall closed to prevent parking and traffic problems near schools and neighbors
- Breach the Perimeter wall for bike/ped connectivity
- Jogging trail around site
- Wall can't be opened because of covenants
- Keep and save trees
- Bike/ped portal through wall at Amherst
- Minimize building height near existing residential
- Make buildings very tall near freeway
- Bike path east of wall
- Keep existing trees on Perimeter
- Keep wall for security
- Add bike/pedestrian access through wall
- Like bike/ped trail along Perimeter Road
- Spaces like in scheme C are popular but feel like they don't get people to spend money like scheme A or B would.
- Curved road is naturally traffic calming
- Restaurants facing Stevens Creek
- Internal Square
- Retail and restaurants facing Stevens Creek
- Really liked all aspects in scheme A, including visual and performing art center
- **Edge Plaza:**
 - No city hall on private land. Please keep it at current location closer to center of city
 - Would rather have green space distributes, not all on west side. Maybe give space to plaza.
 - Lower height
 - A 3-acre piece is room to do a nice park
- **SB35 Equivalent**
 - Spread affordable housing throughout city so we can get more retail and less office
 - 55% residential not SB35 compliant
 - 60% residential not SB35 compliant
 - 54% residential not SB35 compliant
 - This is a perfectly reasonable proposal. Work with the developer or this will be what gets built.
 - Not what we asked for
 - Very frustrated- I feel ignored, played, abused- a tool.
 - General plan: Min 60,000 SF retail. Allow up to 389 units, 2 M SF office, 339 hotel rooms
 - Why not leave this as open space? (central civic square rendering)

- Bike trail on Main Street
- **Internal Square**
 - Can we pay for affordable housing with more market-rate housing, less office space?
 - More than 2400 housing units pay for more BMR
 - What happened to the transit hub idea?
- **Edge Plaza with Green**
 - Yes, more green. Yes, more height. I agree.
 - Do these need to be civic? Maybe adult school integrated instead of city hall.
 - A robust transit center is important. Picture needs cross-traffic on Wolfe and a light rail trolley going through.
 - I want to live on the top floor of this (rendering)
 - I love this view (rendering). Me too!
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Schools

- Students go to low enrollment schools, not more portables